# Ali Bichanga

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#### **EDUCATION**

Wellesley, MA

Candidate for Bachelor of Arts in Computer Science, Minor in Psychology

September 2021 - May 2025

*Relevant Coursework:* Data Structures and Algorithms, Computer Systems, Mobile App Development, Theory of Computation, Project Engineering, Design Thinking and Innovation, Networks, Cybersecurity

## **SKILLS & INTERESTS**

Technical: Python, Flask, GoLang, Javascript, JSON, Nodejs, React, Firebase, C, SQL, Bash Scripting, Linux

#### **EXPERIENCE**

## **Anchor Point Fellowship**

Software Engineering Intern

Cape Town, South Africa June 2024 – July 2024

- Developed essential functionality for a Crowdfarming platform using React.js and Node.js, contributing to a 20% increase in user engagement.
- Collaborated with cross-functional teams including product management and UI/UX design to translate business requirements into technical solutions.
- Provided Essential Tech Support to facilitate business function resulting in a 10% increase in efficiency.
- Conducted code reviews and implemented best practices to maintain code quality and ensure scalability.

# **Knapp Media and Technology Center**

Wellesley College, MA

**Production Consultant** 

October 2022 – Present

- Lead workshops on 3D printing, Arduino, Sewing and Embroidery for 100+ participants.
- Independently learned Adobe Photoshop and Illustrator and led 4 interactive workshops for 20+ people.
- Collaborate with other consultants to create dozens of posters and guides to educate patrons.

### **PROJECTS**

### **Athlink App**

 Designed and implemented an application using React Native and Firebase that allow athletes to connect based on skill levels and arrange meetups where they can play sports of their choosing.

#### RoomieMatch App

- Designed and implemented an application using Flask and MySQL database that allows Wellesley students to find housing and roommates in cities all around the world.
- Optimized the application for security by sanitizing database inputs and managing user accounts to ensure optimal user experience and high standards of information security.

# **Peer-toPeer File Sharing App**

- Designed and Implemented a P2P File Sharing Application in Golang similar to Bittorrent.
- Implemented mechanisms for peers to join the network and distribute files using UDP and TCP protocols.
- Ensured extensive file distribution among peers to mitigate any network failures such as when peers suddenly leave the network.
- Operated a simple and easy to understand user interface through the command line interface.
- Wrote extensive documentation to describe how to use the application.

### **OWASP Juiceshop App**

• Successfully completed 50% of Juiceshop challenges (and am still working on the rest), gaining hands-on training on the top 10 most threats to application security.